

PROPERTIES OF EIGENVALUES/VECTORS

Q1: What if we initialize with an arbitrary $x(0)$?

Q2: How do we improve imaging performance?

THEOREM $A = n \times n$ matrix. $\lambda_1, \lambda_2, \dots, \lambda_n$ are e-vals of A .
 $\lambda_i \neq \lambda_j$ for all i, j . v_1, v_2, \dots, v_n e-vec.

If all e-vals are different, then v_1, v_2, \dots, v_n is basis (\mathbb{R}^n)

PROOF For A , a 2×2 matrix Show. 1. v_1, v_2 indep.
2. $v_1, v_2 \in \text{Span}(\mathbb{R}^2)$

$\lambda_1, \lambda_2 \quad \lambda_1 \neq \lambda_2 \quad Av_1 = \lambda_1 v_1$
 $\hookrightarrow v_1 \quad \hookrightarrow v_2 \quad Av_2 = \lambda_2 v_2$

If possible, assume that v_1, v_2 are linearly dependent
 $v_1 = \alpha v_2, \alpha \neq 0 \quad Av_1 = A\alpha v_2 = \alpha \lambda_2 v_2 = \lambda_1 v_1 = \lambda_1 \alpha v_2$
 $\hookrightarrow \alpha \lambda_2 v_2 = \alpha \lambda_1 v_2 \hookrightarrow$

We were given that $\lambda_1 \neq \lambda_2$, so this is a contradiction.
 Thus, v_1, v_2 are independent, thus spanning \mathbb{R}^2 , thus being a basis for \mathbb{R}^2 . ▣ QED.

GENERAL INITIAL STATES Q1

$x(t+1) = A \cdot x(t)$ Dynamic System

If $x(0)$ is steady, the state doesn't change

If $x \rightarrow$ arbitrary, write x as a combination of e-vectors

$x = \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n$ where λ_i 's \rightarrow distinct
 $Ax = A(\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n)$
 $= (\lambda_1 v_1 + \lambda_2 v_2 + \dots + \lambda_n v_n) \cdot \alpha_i = \alpha_1 \lambda_1 v_1 + \alpha_2 \lambda_2 v_2 + \dots + \alpha_n \lambda_n v_n$
 $A^2 x = \alpha_1 \lambda_1^2 v_1 + \dots + \alpha_n \lambda_n^2 v_n$
 $A^t x = \alpha_1 \lambda_1^t v_1 + \dots + \alpha_n \lambda_n^t v_n \rightarrow \begin{cases} \lambda_i = 1 & \text{no change} \\ \lambda_i > 1 & \text{explode} \\ \lambda_i < 0 & \text{transient/will die} \end{cases}$

EX $Q = \begin{bmatrix} 3/4 & 1/2 \\ 1/4 & 1/2 \end{bmatrix} \downarrow \begin{matrix} (\frac{3}{4} - \lambda)(\frac{1}{2} - \lambda) - \frac{1}{8} \\ \lambda^2 - \frac{5}{4}\lambda + \frac{1}{4} \end{matrix} \rightarrow \lambda = 1, \frac{1}{4}$
 $Q^t x = \alpha_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \alpha_2 \cdot \frac{1}{4^t} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \leftarrow \begin{matrix} 1: \begin{bmatrix} -1/4 & 1/2 \end{bmatrix} \rightarrow \begin{bmatrix} 2 \\ 1 \end{bmatrix} = v_1 \\ \frac{1}{4}: \begin{bmatrix} 1/4 & -1/2 \end{bmatrix} \rightarrow \begin{bmatrix} -1 \\ 1 \end{bmatrix} = v_2 \end{matrix}$
 $\lim_{t \rightarrow \infty} Q^t x = \alpha_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} \leftarrow$

INDISTINCT EIGENVALUES

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \lambda_1 = 1 \quad \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \vec{v}_1, \vec{v}_2 \text{ are still a basis } (\mathbb{R}^2)$$

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \lambda_2 = 1 \quad \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\lambda_1 = 0 \quad \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \text{eigenspace dimension is 1.}$$

$$\lambda_2 = 0 \quad \vec{v}_2 \text{ doesn't exist.} \quad \text{not a basis } (\mathbb{R}^2)$$

This is out of scope for 16A Covered in 16B.

EIGENVALUE 0

$$A\vec{v} = 0\vec{v} = 0$$

\vec{v} is in Null(A)

Columns of A are linearly dependent
A is not invertible $\nexists Ax = \vec{b} \rightarrow$ no sol.

Small eigenvalues make inversion challenging.

For more, take 16B, 126, 189

EIGENVALUES IN IMAGING

$$\vec{s} = H\vec{t} + \vec{w} \quad (\text{noise})$$

$$H^{-1}\vec{s} = H^{-1}H\vec{t} + H^{-1}\vec{w} = \vec{t} + \underline{H^{-1}\vec{w}}$$

we want to minimize this

For H^{-1} to have small e-vals, H needs large e-vals.

RECAP: MODULE 1 - INTRO TO SYSTEMS

